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## Introduction

The **RaceDepartment World Touring Car Championship** features a simulation of the FIA WTCC, with the 2007 cars and a 10 event championship with a calendar composed from the 2006, 2007 and 2008 championship. The software used for this championship is SimBin's "**RACE 07**". RaceDepartment WTCC features both an individual driver championship and a team championship.

*All times and dates are **GMT**.*

## Season Schedule

**Round 1** (03.05.2008 week 18): **Istanbul 2006** (TUR) 2x10 laps  
**Round 2** (17.05.2008 week 20): **Valencia 2007** (ESP) 2x13 laps  
**Round 3** (31.05.2008 week 22): **Zandvoort 2007** (NED) 2x13 laps  
**Round 4** (14.06.2008 week 24): **Brno 2007** (CZE) 2x10 laps  
**Round 5** (28.06.2008 week 26): **Estoril 2006** (POR) 2x12 laps  
**Round 6** (12.07.2008 week 28): **Brands Hatch 2007** (GBR) 2x14 laps  
**Summer Break**  
**Round 7** (30.08.2008 week 35): **Oschersleben 2007** (GER) 2x14 laps  
**Round 8** (13.09.2008 week 37): **Anderstorp 2007** (SWE) 2x13 laps  
**Round 9** (27.09.2008 week 39): **Monza 2007** (ITA) 2x9 laps  
**Round 10** (11.10.2008 week 41): **Macau 2007** (MAC) 2x8 laps

During the summer break there will be no RaceDepartment WTCC 2008 league events. The break is meant to allow people to go on a holiday without missing races in the championship.

## Event Schedule

Monday - Thursday: **Pre-Qualification**  
Saturday 20:00: **Practise**  
Saturday 20:30: **Qualification**  
Saturday 21:00: **Race 1 & Race 2**  
Pre-qualification closes on Thursday at 17.00

## Servers and Capacity

Despite the great amount of sign ups there are only 100 available spots per events. This means that pre-qualification will determine who drives in what event and who does not. Pre-qualification is held prior to every single event.

## Pre-Qualification

In this league a pre-qualification is held to determine who drives in what group. RaceDepartment will have a server open **from Monday to Thursday** in the week of the event. Only on this server can drivers set lap times to qualify for the event. Drivers are allowed to drive an **unlimited amount of laps** on the server in an **unlimited amount of sessions**. Only drivers that set a lap time on the pre-qualification server are qualified for the event. Drivers that did not set a lap time are not. The pre-qualification results will be posted either Friday or Saturday in the weekend of the event.

## Points Distribution System

G1	Points	G2	Points	G3	Points	G4	Points
1	120	1	90	1	60	1	30
2	117	2	87	2	57	2	27
3	115	3	85	3	55	3	25
4	113	4	83	4	53	4	23
5	111	5	81	5	51	5	21
6	110	6	80	6	50	6	20
7	109	7	79	7	49	7	19
8	108	8	78	8	48	8	18
9	107	9	77	9	47	9	17
10	106	10	76	10	46	10	16
11	105	11	75	11	45	11	15
12	104	12	74	12	44	12	14
13	103	13	73	13	43	13	13
14	102	14	72	14	42	14	12
15	101	15	71	15	41	15	11
16	100	16	70	16	40	16	10
17	99	17	69	17	39	17	9
18	98	18	68	18	38	18	8
19	97	19	67	19	37	19	7
20	96	20	66	20	36	20	6
21	95	21	65	21	35	21	5
22	94	22	64	22	34	22	4
23	93	23	63	23	33	23	3
24	92	24	62	24	32	24	2
25	91	25	61	25	31	25	1

To score points a driver must cover at least 75% of the race distance.

## Game Settings

Difficulty: Pro  
 Anti-Lock Brakes: Off  
 Stability Help: Off  
 Traction Control: Off  
 Automatic Gears: On  
 Automatic Clutch: On  
 Damage: 100%  
 Flag Rules: Full  
 Failures: Normal  
 Fuel Use: Normal  
 Tyre Wear: Normal  
 Weather: Dry  
 Forced Cockpit View: No  
 Enable Collisions: Yes  
 Closed Qualification: Yes  
 Time-trial Qualification: No  
 Standing Start: Yes (in both races)

## Cars Allowed

Alfa Romeo 156 2007  
BMW 320i E46 2007  
BMW 320si E90 2007  
Chevrolet Lacetti 2007  
Seat Leon 2007

## Teams

All participants have to sign up in a team on GPCOS. Teams can consist of **one** or **two** drivers and automatically compete in the **team championship**. Each team provides the Race Direction with its own liveries (custom skins) that have the startnumbers of the drivers on them. Startnumbers will be assigned by the Race Direction through GPCOS. Drivers that do not wish to join a team, or do not wish to arrange a custom skin can join the **Single Drivers** team. Each driver in that team gets a RaceDepartment car with **#0**. The Single Drivers team does not compete for the team championship title, but the drivers in it do compete for the driver championship.

## Liveries (Custom Skins)

Each team provides the Race Direction with custom-made skins. These skins have to contain the provided **windshields** and **number plates**. The number plate has to be on **both doors**, being **clearly visible**.

All drivers have to drive their own skin and Single Drivers have to drive the RaceDepartment skin. Drivers that drive in the wrong skin risk a penalty.

Custom skins must be uploaded to [www.filefront.com](http://www.filefront.com) and the link must be send to **Yves Maex** ([circuitzolder@hotmail.com](mailto:circuitzolder@hotmail.com)) before **Monday the 14th of April 24.00**. This is the absolute **deadline**. Skins that come in after will not be put in the skinpack.

## Downloads

The **RaceDepartment WTCC 2008 Windshield and Numberplate** will be available soon! The **RaceDepartment WTCC 2008 Skinpack** will be made available before **Monday the 28<sup>th</sup> of April**.

## Contact

### The Race Direction

- Warren Dawes
- Yoeri Gijzen

### Incident Report

Send your incident reports through e-mail to [incidents@racedepartment.com](mailto:incidents@racedepartment.com).

### Absence Report

Report you absence through e-mail to [absences@racedepartment.com](mailto:absences@racedepartment.com).

## Final Word

The Race Direction wishes to best of luck to all drivers. We're hoping for a successful league season and we hope all drivers make the best of it.